

This SAMPLE is only one day of a 5 day camp. The full download has over 500 pages consisting of 10 different themed week-long camp lesson plans, including Camp Overviews, Fliers, Parent Notes, Games, Activity Sheets, Awards, and detailed supply list, and supplier contact information.

List of themes:

- All About Wheels**
- Cool Connections**
- Jammin' Jump Rope**
- Magical Witches and Wizards**
- Mystery Madness**
- Rockin' Race Car**
- Sports**
- Superheroes**
- When I Grow Up**
- Wild Camping Adventures**

**Arts & Crafts Galore
Magical Witches and Wizards Camp
Monday-Friday Lesson Plans**

Check in Procedures:

Our Camps either run at the following times: 8:30 – 12:00pm or 1:00 – 4:30pm. Campers can also choose a full day of camp which runs from 8:30 – 4:30pm. The full day campers bring their own lunch and eat it between 12:00 and 1:00 with a member of our staff. We follow the same check in and checkout procedures for every camp.

We check our campers in at the camp check in tables. There are signs hanging down from our lobby ceiling directing parents on where to go. When we check in the campers we are required to ask the person dropping off who will be picking the child up. If it is someone other than the parents, we let them know that we will need to check the ID of the person picking up. We also ask the person dropping off if the child has any allergies or medical conditions we should be aware of. Once the child is checked in, they can say their goodbyes to mom or dad and enter the gym. They will go to their camp sign and either sit or play in their designated area.

1:00- 4:30pm Afternoon Camps:

These campers are always offered a snack half way through their camp. They are located in our “Snack Bin”. We take it outside to the tent every morning so it is readily available. We try to enjoy it outside in the tents (with the weather permitting). We offer the following choices (not all at the same time). We always give two choices:

- Pretzels
- Animal crackers
- Cheez-its
- Goldfish

The following choices of drinks are offered everyday: (These are stored inside in the refrigerator. We chose our drink when we take a bathroom break before snack).

- Grape juice
- Apple juice
- Water is offered at anytime

****Campers are more than welcome to bring their own snack if they like. ****

Magical Witches and Wizards Camp

Monday: Becoming Witches and Wizards

1:00-1:10 Welcome to Camp

Welcome the campers to Magical Witches and Wizards Camp. Introduce yourself to the campers as the Headmaster of Stars and Stripes School of Witchcraft and Wizardry. Be sure to go over all of the basic gym and camp rules:

1. How many people go at a time? One.
2. Do we walk or do we run? Walk unless you tell us to run.
3. If I'm traveling outside what do I hold on to? The rope.
4. Can I jump, sit, touch, or push my friends? No.
5. What happens if I have to go to the bathroom? Tell the teacher.
6. Do I ever leave the teacher of the group? No way!!
7. Does our sign travel with us? Yes.
8. Can we have fun? YES!!

Allow the campers to introduce themselves as well as stating how old they are, what grade they will be in coming fall, and who their favorite witch or wizard is (if they have one).

1:10-1:20 You have been accepted into the Stars and Stripes School of Witchcraft And Wizardry

Each camper will receive their acceptance letter into our Stars and Stripes School of Witchcraft and Wizardry. Before camp begins fill in the blanks of the acceptance letter so that it is addressed to each camper and has the correct date on it. Next, allow them to open it up and read it out loud as a group. This should really get the campers excited about what is in store for them. Each letter will include a list of items each student will need including their uniform, course books, and other equipment. Be sure to explain to the students that this is a list of items that they will acquire throughout the week. They are not required to have these items with them right now.



1:20-1:50 Dress Robes, Hats, and Name Tags

We are going to get dressed up in our uniform. Each camper will get one set of plain work robes (black), a plain pointed hat (black) and a pair of protective gloves (black). We will wear our robes and hats but we do not need to wear our gloves quite yet. Be sure to tell the campers that the robes and hats will stay at the gym. We will however be making a black pointed hat out of poster paper along with our nametags.

Black Pointed Hat Craft



Each camper will get to make (and decorate if they want) a black pointed hat. This will be made out of black poster board.

Supplies:

- Black poster board (about 1 ½ for each camper)
- Scissors
- Pencil
- Ruler
- String
- Glue
- Compass
- Stapler
- Beads, ribbon, glitter and other accessories to decorate it (optional)

Directions:

1. Form the cone of the hat by cutting a large half circle.
 - a. Using a piece of black construction paper draw a half circle with a compass. If you don't have a compass, tie a piece of string to a pencil and anchor the string at a single point.
 - b. Cut out the half circle and roll it into the shape of a cone.
 - c. Staple where the paper comes together.
 - d. Test the hat for a proper fit. If it doesn't feel right, remove the staples and try again.
 - e. Once the hat fits properly, apply glue along the seam.
2. Cut the brim of the hat and glue
 - a. To make the brim for your witch's hat, cut short tabs about 1 inch apart along the bottom of the cone.
 - b. Fold back the tabs (this will create a base for your brim to be glued to).
 - c. Measure the inside diameter of your cone.
 - d. Use this measurement to create a circle on a piece of black construction paper. The midpoint of the measurement will serve as the point where you will place your compass or anchor your string.
 - e. Draw a circle using the compass or anchor you string.
 - f. Mark the end points of your original measurement. Next, draw a larger circle. This will become the outside edge of your brim. The brim size is really up to you so experiment a little. Cut out the larger circle, then cut out the inner circle. It should look like a tire when cut properly.
3. Finishing touches
 - a. Drop the brim down over the cone to test the fit. Make any needed adjustments before you apply any glue.
 - b. Now apply glue to the tabs of the cone and place the brim back in place. Press firmly on the brim where it meets the glue.
 - c. When the brim is dry you can decorate it.

Name Tag Craft – It is a requirement for all witches and wizards to have their names on their black robes.



Each camper will get an official Stars and Stripes School of Witchcraft and Wizardry nametag. Have the campers write their name in the white blank. Then, place them in the nametag Badges and Clip them onto our black ropes.

1:50- 2:20 Pin the Hat on the Black Cat



We are going to play a fun game called Pin the Hat on the Black Cat. This game is just like Pin the Tail on the Donkey. Tape up two pictures of the black bat on the wall. Then have the campers get into two equal lines. Those who are in the witch line will get a witch hat with their name on it and those who are in the wizard line will get a wizard hat with their name on it. Be sure to tell the campers that they will get both a witch and wizard hat. To help the game move smoothly we are just going to divide the campers up. The first person in each line will be blindfolded and nicely spun around 3 times by the camper in line behind them. Then the blindfolded camper will then proceed and try to pin the hat on the black cat. Once everyone has had a turn, the campers will switch lines and will get a second chance to pin the Hat on the Black Cat.

2:20-2:30 Drink and Bathroom Break

Have all of the campers wash their hands. Once everyone is ready, we will be making and having our snack since our hands are nice and clean.

2:30-3:00 Snack – Wand Kebobs



For snack today we are going to make and eat our wand kebobs. Be sure to tell the students that we will also be making real wands today.

Supplies:

- Skewers
- Assorted fruit chunks (pineapple, cantaloupe, banana, melon, etc.)
- Star fruit
- Large berries (strawberries, blueberries, raspberries, etc.)
- Marshmallows

Directions:

1. Arrange the fruit and marshmallows in desired pattern on skewers
2. Top with star fruit

3:00-3:25 Make Your Own Wand Craft



We are going to make and customize our very own wand. Here is how:

1. Pre-collect or allow the campers to find a fairly straight stick about 1 ft. in length. Sticks with a knot or two are great for effect.
2. Sand the stick with fine sandpaper.
3. Once the stick is sanded, stain it with wood stain (optional).
4. Let the stick dry on the drying rack. You can place a small fan near the drying rack to speed up this process.
5. While they are waiting for the stick to dry, allow them to pick out the items that they want to decorate the wand with.
6. Once the stick is dry, decorate the wand with wire or colored wire, fake gemstones, pipe cleaners, ribbon, etc.

As the campers finish, allow them to practice casting pretend spells. Be sure to show them how to “swish and flick” their new wands. If you have spare time, allow them to play with their wands for a bit before moving onto the next craft.

3:25-3:50 Make Your Own Broom Stick



We are going to make and customize our very own wand. Here is how:

1. Pre-collect or allow the campers to find a long thick stick about 3-4 ft. in length.
2. Pre-collect or allow the campers to find a bunch of skinny twigs, fairly uniform in size.
3. Sand the long, thick stick, soon to be the handle of the broomstick.
4. Once the long, thick stick is sanded, stain it with wood stain.
5. Let the stick dry on the drying rack. You can place a small fan near the drying rack to speed up this process.
6. While they are waiting for the stick to dry, have them arrange the twigs in a line with a rope, heavy twine or wire underneath it.
7. Once the stick is dry, place the end of it on top of the twigs and wrap the rope, heavy twine or wire around the stick. You may need to wrap it a few times.
8. If the twigs are still not staying in place, use a hot glue gun.

As the campers finish, allow them to practice flying on their new broomsticks. If you have spare time, allow them to fly around on their broomsticks for a bit before moving onto the next activity.

3:50-4:10 Intro to Kwidditch

Now that the campers have the broomsticks we can begin to learn about the game of Kwidditch. Let the campers know that they will be playing a big game of non-magic folk Kwidditch on Friday. First we must learn about the game and practice throughout the week. Today we are going to introduce the different equipment that Kwidditch is played with.

Kwidditch Equipment:

- Kwaffle (the ball that is used to score points with)
- Battoons [the bats that are used to hit the Blafflers(the balls that are tossed around to distract other players)]
- Golden Snipe (a small golden ball that is hidden somewhere around the Kwidditch Field)
- Hoops (3 on each teams half of the field-these hoops are attached to a stick that is in the ground)

Have the campers practice flying around while:

- Holding onto a Kwaffle and trying to throw it through the hoops

If time permits, also have the campers practice flying around while:

- Holding onto a Battoon and hitting the Blafflers around
- Tossing the Blafflers around and trying to distract the other campers

We will be spending much more time practicing our skills tomorrow.

Note: You will find what to use for each piece of equipment on the Supply List.

4:10-4:20 Prepare to Leave

If the camper is staying all week, keep their wands and broomsticks at the facility. This way they do not have to be responsible for bringing them back each day. If they are single day campers and are not returning later in the week, allow them to take their wand and broomstick home. All campers may take home their acceptance letter, black pointed hat craft, witch and wizard game hats and the daily coloring page.

4:20-4:30 Camp Dismissal Procedures

- All campers are lined up at their camp signs 10 minutes prior to camp ending. They are required to have all of their belongings, camp projects, and any informational notes with them. This will expedite the dismissal procedure.
- Parents pick their child up at the same tables that they checked their child in.
- There will be 1-2 coaches with the kids at the signs, and the other coaches will be doing check out.
- After campers are dismissed, whoever has not been picked up goes to the office so that their parent can be called.
- After all children are accounted for, we then clean up for the following day. We have specific morning and afternoon camp duties that are required of the staff before and after camp. They initial their task and turn it into the office after their shift.

Magical Witches and Wizards Camp Supply List– Items Used Everyday

Monday – Friday

Product	Product Number if Applicable	Store or Website	Cost	Cost per Piece
Black Witches Hats *See Below	By: Rubie's Costume Co.	www.amazon.com	\$2.66 each + \$5.99 for Shipping	\$2.66
Black Cloaks *See Below	By: Rubie's Costume Co.	www.amazon.com	\$7.11 each + Eligible for Free Shipping	\$7.11
Black Gloves *See Below	By MinLee/Star/Vivian	www.amazon.com	\$0.99 a pair + \$2.98 for Shipping	\$2.98
Broom Sticks (Extra) *See Below	By: Rubie's Costume Co.	www.amazon.com	\$3.98 each + 8.95 for Shipping	\$3.98
Wands (Extra)		Use Sticks	FREE	FREE
Small Traffic Cones	61/4042	www.orientaltrading.com	\$13.50 for a set of 10	\$1.35

* These items can be purchased in a variety of places or ask staff members to donate items. These were the least expensive items we found. They will get great use since the kids will be wearing most of these items everyday.

**Magical Witches and Wizards Camp
Supply List– Items Used for Individual Days**

Monday:

Product	Product Number if Applicable	Store or Website	Cost	Cost per Piece
Cream Envelopes		www.orientaltrading.com	\$6.00 for 100 pieces	\$0.60
Black Poster Board		The Dollar Store		
Scissors				
Pencil				
Ruler				
String				
Glue				
Compass (optional)		Office Depot or other office store		
Stapler				
Beads (optional)				
Ribbon (optional)				
Glitter (optional)				
Name Clip Badge Holder	IN-24/1462	www.orientaltrading.com	\$15.00 for 50	\$0.30
Sticky Tack		Office Depot or other office store		
Skewers		Grocery Store		
Pineapple (canned or fresh)		Grocery Store		
Cantaloupe		Grocery Store		
Bananas		Grocery Store		
Melon		Grocery Store		
Star Fruit		Grocery Store		
Strawberries		Grocery Store		
Blueberries		Grocery Store		
Raspberries		Grocery Store		
Marshmallows		Grocery Store		
1 ft. Long Sticks		Outside	FREE	FREE
Sand Paper	47720	Home Depot	\$2.97 for 5	\$0.59
Wood Stain (optional)	Variety of Colors	Home Depot	\$2.94 for 8 oz. can	\$2.94
Twine	14089	Home Depot	\$2.33	\$2.33
Wire	50163	Home Depot	\$5.95 for 75 ft.	\$5.95
Gemstones				
Pipe Cleaners				
Ribbon				
3-4 ft. Long Stick		Outside	FREE	FREE
Bunches of Skinny Twigs		Outside	FREE	FREE
Rope (Use Twine)	14089	Home Depot	\$2.33	\$2.33
Hot Glue Gun				